

# Energy Efficient Homogenous Clustering and Cluster Head Selection Algorithm for WSN

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**Abstract** - Wireless sensor networks (WSNs) are energy and resource constrained networks, which are made up of small electronic devices called sensor nodes. Each sensor nodes are capable of sensing, computing and transmitting data from one node to another, till to reach base station. Each node monitors physical or environmental conditions, depending on application and communicate with nearby nodes via radio broadcast. Radio transmission and reception consumes a lot of energy in a wireless sensor network (WSN), thus, one of the important issues in wireless sensor network is the inherent limited battery power within the sensor nodes. Therefore, battery power is crucial parameter in the algorithm design in maximizing the lifespan of sensor nodes. Much research has been done in recent years in the area of low power routing protocol, but there are still many design options open for improvement and for further research targeted to the specific applications need to be done.

In this paper, we propose a new approach of an energy-efficient homogeneous clustering and cluster head selection algorithm for wireless sensor networks in which the lifespan of the network is increased by ensuring a homogeneous distribution of nodes in the clusters. In this clustering algorithm, energy efficiency is distributed and network performance is improved by selecting cluster heads on the basis of the residual energy of existing cluster heads, holdback value, and nearest hop distance of the node. In the proposed clustering algorithm, the cluster members are uniformly distributed and the life of the network is further extended.

**Keywords** — Cluster Head (CH), Wireless Sensor Network (WSN).

## I. INTRODUCTION

Wireless Sensor Network (WSNs) has become active research topics recently in both academic and industry. A wireless sensor network consisting a number of sensor node, called tiny devices and these are working together to detect a region to take data about the environment. After collecting it they process it and then transmit to the base station. Base station provides an interface between user and internet. Basic characteristic of the wireless sensor network are limited energy, dynamic network topology, lower power, node failure and mobility of the nodes, short-range broadcast communication and multi-hop routing and large scale of deployment [1]. The basic components of a node are a sensor unit, an ADC, a CPU, a power unit and a communication unit [2]. Following is a list of wide-ranging scope of WSN applications [3]:

1. Environmental Applications: Forest fire detection, Flood detection, automated agriculture etc.

2. Military Applications: Monitoring enemy forces, monitoring equipment, biological and chemical attack detection etc.
3. Health Applications: Remote monitoring of physiological data, Disease prevention etc.
4. Home Applications: Home Automation, Home Security
5. Commercial Applications: Vehicle tracking, Traffic flow surveillance, Environment control in industrial and official buildings

Fig 1 show the basic architecture of the wireless sensor network in which sensor node deployed in the sensor fields and they communicate with each other for collect the information from the environment, or directly send to the base station basically base station act as a gateway. With the help of gateway data is transmitting to the internet. Because users are directly connect to the internet.

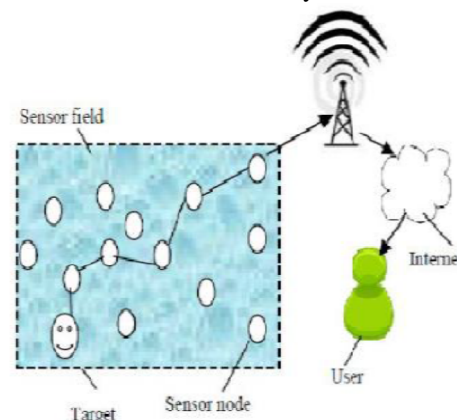


Fig.1. Architecture of wireless sensor network

A sensor nodes that generates data, based on its sensing mechanisms observation and transmit sensed data packet to the base station (sink). This process basically direct transmission since base station is may located very far away from sensor nodes needs more energy to transmit data over long distances so that better techniques is to have fewer nodes sends data to the base station. These nodes called aggregator nodes in wireless sensor network.

Since a sensor node has limited sensing and computation capacities, communication performance and power, a large number of sensor devices are distributed over an area of interest for collecting information (temperature, humidity, motion detection, etc.). These nodes can communicate with each other for sending or getting information either directly or through other intermediate nodes and thus form a network, so each node

in a sensor network acts as a router [4] inside the network. In direct communication routing protocols (single hop), each sensor node communicates directly with a control centre called Base Station (BS) and sends gathered information. The base station is fixed and located far away from the sensors. Base station can communicate with the end user either directly or through some existing wired network. The topology of the sensor network changes very frequently. Nodes may not have global identification. Since the distance between the sensor nodes and base station in case of direct communication is large, they consume energy quickly. In another approach (multi hop), data is routed via intermediate nodes to the base station and thus saves sending node energy.

In this paper, we propose Energy efficient homogeneous clustering algorithm for WSN. We demonstrate that the homogeneous clustering algorithm extend the lifetime of sensor networks and try to maintain a balance energy consumption of nodes. The paper is organized as follows: Section 2 summarizes the related previous works and their limitations. Section 3 discusses the basic radio energy model. Section 4 describes the proposed homogeneous clustering algorithm with the help of illustrative diagrams. Simulation results are presented in section 5 while conclusions are given in section 6.

## II. RELATED WORK

Routing is a process of determining a path between source and destination upon re-quest of data transmission. A variety of protocols have been proposed to enhance the life of WSN and for routing the correct data to the base station. Battery power of individual sensor nodes is a precious resource in the WSN [5]. For example, the power consumed by a Berkeley mote to transmit 1-bit of data is equivalent to the computation of 800m instructions. When the battery power at a sensor node expires, the node is called as a dead node and the sensor node discontinues its operations in the network.

In general, routing in WSN can be divided into flat-based routing, hierarchical-based routing, and location-based [6] routing depending on the network structure. In flat-based routing, all nodes are typically assigned equal roles or functionality. In hierarchical-based routing, however, nodes will play different roles in the network. In location-based routing, sensor nodes positions are exploited to route data in the net-work.

Hierarchical routing performs energy-efficient routing in WSN, and contributes to overall system scalability and lifetime. In a hierarchical architecture, sensors organize themselves into clusters and each cluster has a cluster head, i.e. sensor nodes form clusters where the low energy nodes are used to perform the sensing in the proximity of the phenomenon. For the cluster based wireless sensor network, the cluster information and Cluster Head (CH) selection are the basic issues. The cluster head coordinates the communication among the cluster members and manages their data [7]. According to the manner the data are collected, cluster based WSNs are classified into three broad categories namely (i) homogeneous sensor

networks, (ii) heterogeneous sensor network, (iii) hybrid sensor network.

In the homogeneous sensor networks, all the sensor nodes and base stations are identical in terms of hardware capability and initial battery power. In this method, the static clustering elects cluster heads (CH) only once for the entire lifetime of the net-work. This results in overload on cluster heads. As proposed in LEACH [4], the role of cluster heads is randomly and periodically rotated over all the nodes to ensure the same rate of dissipation of battery power for all the sensor nodes. Heterogeneous sensor networks, has two or more different types of sensor nodes with different hardware capabilities and battery power are used. The sensor nodes with higher hardware capabilities and more battery power compared to other sensor nodes act as cluster heads and perform as a normal sensor node. In hybrid sensor networks several mobile base stations work cooperatively to provide fast data gathering in a real-time manner.

Low-energy adaptive clustering hierarchy (LEACH) is a popular energy-efficient adaptive clustering algorithm that forms node clusters based on the received signal strength and uses these local cluster heads as routers to the base station [8]. LEACH is an application-specific data dissemination protocol that uses clusters to prolong the life of the wireless sensor network. LEACH utilizes randomized rotation of local cluster heads to evenly distribute the energy load among the sensors in the network [9]. LEACH uses three techniques namely (i) randomized rotation of the cluster heads and corresponding clusters, (ii) localized coordination and control for cluster set-up and operation, and (iii) local compression to reduce global communication. LEACH clustering terminates in a finite number of iteration, but does not guarantee good cluster head distribution and assumes uniform energy consumption for cluster heads.

Another popular energy-efficient node clustering algorithm is the hybrid, energy-efficient, and distributed (HEED) clustering approach for ad hoc sensor networks [10], [11]. The proposed primary goals of HEED are (i) prolonging network lifetime by distribution energy consumption, (ii) terminating the clustering process within a constant number of iterations, (iii) minimizing control overhead, and (iv) producing well-distributed cluster heads and compact cluster. HEED periodically selects cluster heads according to a hybrid of two clustering parameters namely the residual energy of each sensor node as primary parameter and intra-cluster communication cost as a function of neighbour proximity or cluster density as secondary parameter. The primary parameter is used to probabilistically select an initial set of cluster heads while the secondary parameter is used for breaking ties. HEED results in good load balancing. Clustering process terminates within a constant number of iterations. The HEED clustering improves network lifetime over LEACH clustering because LEACH randomly selects cluster heads (and hence cluster size), which may result in faster death of some nodes. The final cluster heads selected in HEED are well distributed across the network and the communication cost is minimized. In yet another energy-



Step#3: Once the CHs are formed, it broadcasts its identity to all the other nodes in the network to accept its joining request and form actual clusters

Step#4: The nodes which receive the joining request analyses the signal strength of the request signal. Signal strength of the CH request depends on the distance between CH and node, and physical barrier between the CH and node. Depending on the level of the signal each node sends an acknowledgement to the most preferred CH. Each CH waits for the joining request from the nearby nodes. Left out nodes will join to cluster nearby.

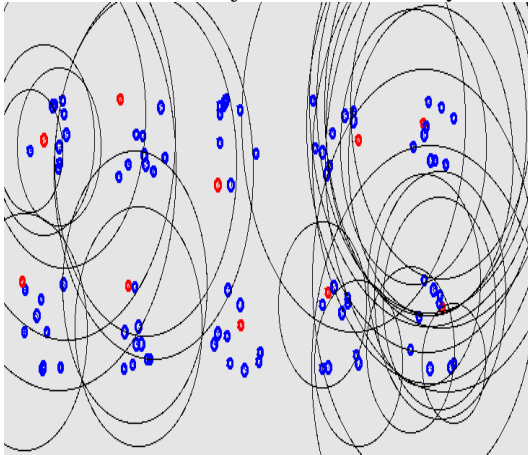


Fig.5. Broadcasting of its Identity by Selected CHs to all nodes and Nodes analyzing the signal strength from the CHs

Step#5: The CH prepares the data sending schedule and sends it to its members within the cluster.

Step#6: The CH receives data from each node, compresses the data and sends it to the BS

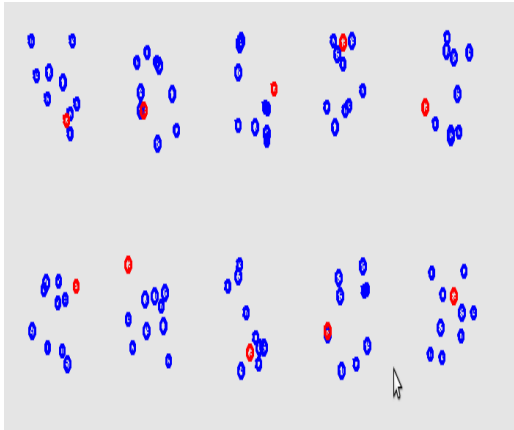


Fig.6. Final Cluster Formation

## V. SIMULATION RESULT

In the normal random selection method, number of cluster members is non-uniform resulting in loading of a CH. As a result, the network has to form clusters more frequently. In the new proposed homogeneous clustering algorithm method, since the cluster members are uniformly distributed and thus, the life of the network is more extended. As shown in Figure 7, the battery power consumption for different size of message transmission is

less in the proposed algorithm in comparison of the random selection method.

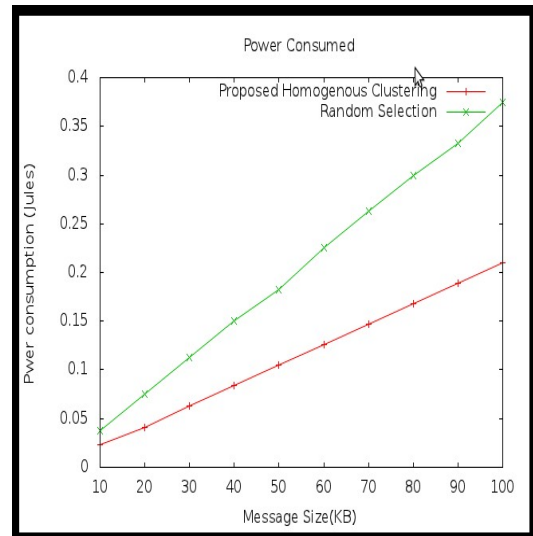


Fig.7. Power consumption with respect to message size

## VI. CONCLUSION

In this paper we have illustrated a homogeneous clustering and cluster head selection algorithm for wireless sensor network that saves power and prolongs network life. The life span of the network is increased by ensuring a homogeneous distribution of nodes in the clusters. A new cluster head is selected on the basis of the residual energy of existing cluster heads, holdback value, and nearest hop distance of the node. The homogeneous algorithm makes sure that every node is either a cluster head or a member of one of the clusters in the wireless sensor network. In the proposed clustering algorithm the cluster members are uniformly distributed, and thus, the life of the network is more extended. Further, in the proposed algorithm, only cluster heads broadcast cluster formation message and not the every node. Hence, it prolongs the life of the sensor networks.

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